# Bystanders to Upstanders

Awareness | Action | Community

# PROBLEM

### Businesses



Businesses want to engage their employees to increase CSR Ratings.

### Users



Users lack time to seek out relevant opportunities.

### Charities



Charities cannot afford the money to market their opportunities to larger audiences.

# SOLUTION

### An Online Community:

Localize, personalize, and gamify volunteer work for users and centralize volunteers and increase reach for nonprofits.



### MISSION & VISION





### Our Mission

To incite people to take action in their communities



### **Our Vision**

B2U seeks to provide each user with a personalized volunteer assistant to facilitate involvement and create a hub of socially conscious individuals, charities, and businesses.



# B2U FOR VOLUNTEERS



## 1. SET UP PROFILE

Specify your interests and location.

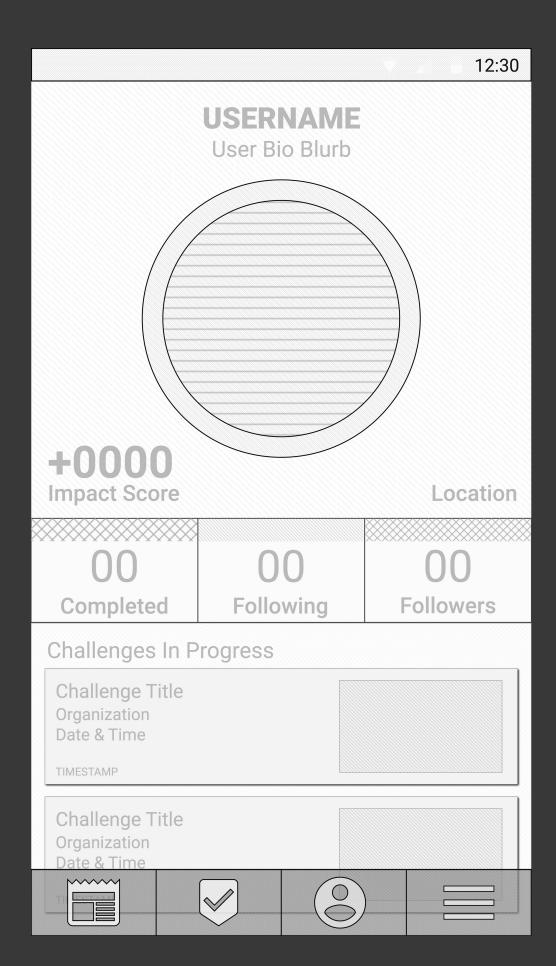
## 2. JUST FOR YOU

Get customized opportunities in your area.

#### 3. TRACKING

View your current sign ups and your volunteer history.

#### PROFILE





# BUSINESS MODEL

### **Employers**



Employers license the app for a set fee based on their company size



#### Businesses



Businesses advertise socially conscious products and promotions



#### Charities

Charities pay for premium features such as large event tracking and long-term campaigns



### TEAM LEADERSHIP





Myra Emmett
CFO
Accounting and finance



Winnie Xu
COO
Web and graphic design



Sneha Jayaprakash
CEO
Social causes and technical

infrastructure



To-Van Hoang
CBO
Marketing and social media

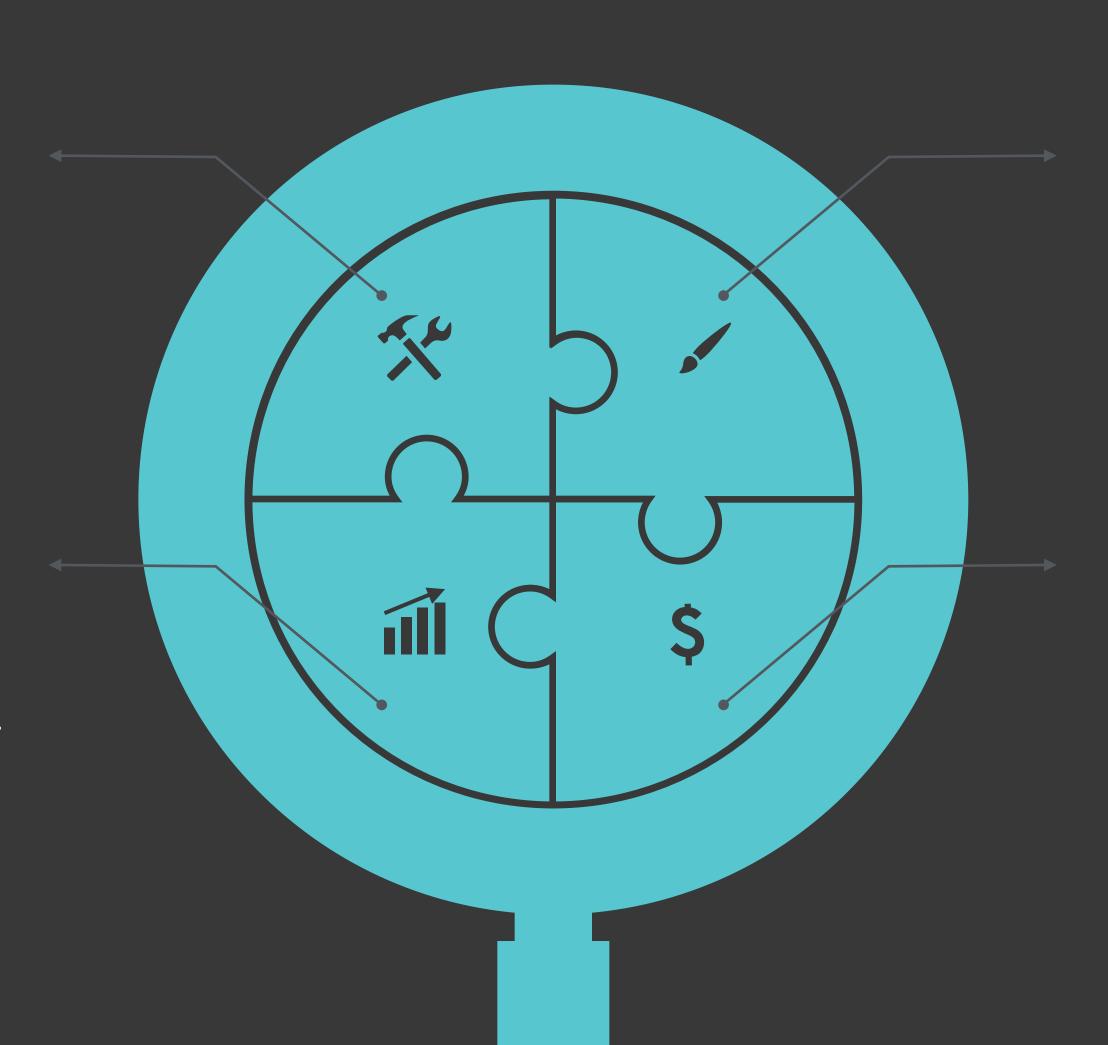
### TEAM STRUCTURE

#### **TECH**

Internally develops and manages the app and website.

#### **MARKETING**

Curates social media channels, organizes campaigns, and actively spreads the B2U brand.



#### DESIGN

Conducts user interviews, oversees user experience designs, and produces user interface for B2U's mobile and web platforms.

#### **BUSINESS**

Manages finances and legal paperwork.

### ACCOMPLISHMENTS

B2U

#### **USER INTERVIEWS**

B2U has talked to over 150 people ages 15 through 70 and has incorporated their feedback into the product.

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We have purchased a domain name and created our backend on Windows Azure using a free Bizspark membership.

#### **TECHNOLOGIES**

We have revised our plan to focus on an older target audience (initially targeted teenagers).

> B2U has gone through at least 4 iterations of design in accordance to pivots.

> > **DESIGN**

IDEA

### OUR AWARDS











2013

Challenge for
Change
\$2500 and social
innovation mentorship

2014

Imagine Fund \$10000 and technical mentorship 2014

UCSD Social Innovation Fund \$2000

2014

Zahn Prize Social Innovation Open Challenge \$1000 2014

MyStartupXX
(ongoing) marketing
and product
development
mentorship

### 2015 PLANS



Launch the mobile application to the general public and officially begin partnerships with medium companies



User testing with local charities and their supporters to improve the customization of the program



Partner with Youtube stars and other minor celebrities to create our own social good campaigns

# Thank you

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